



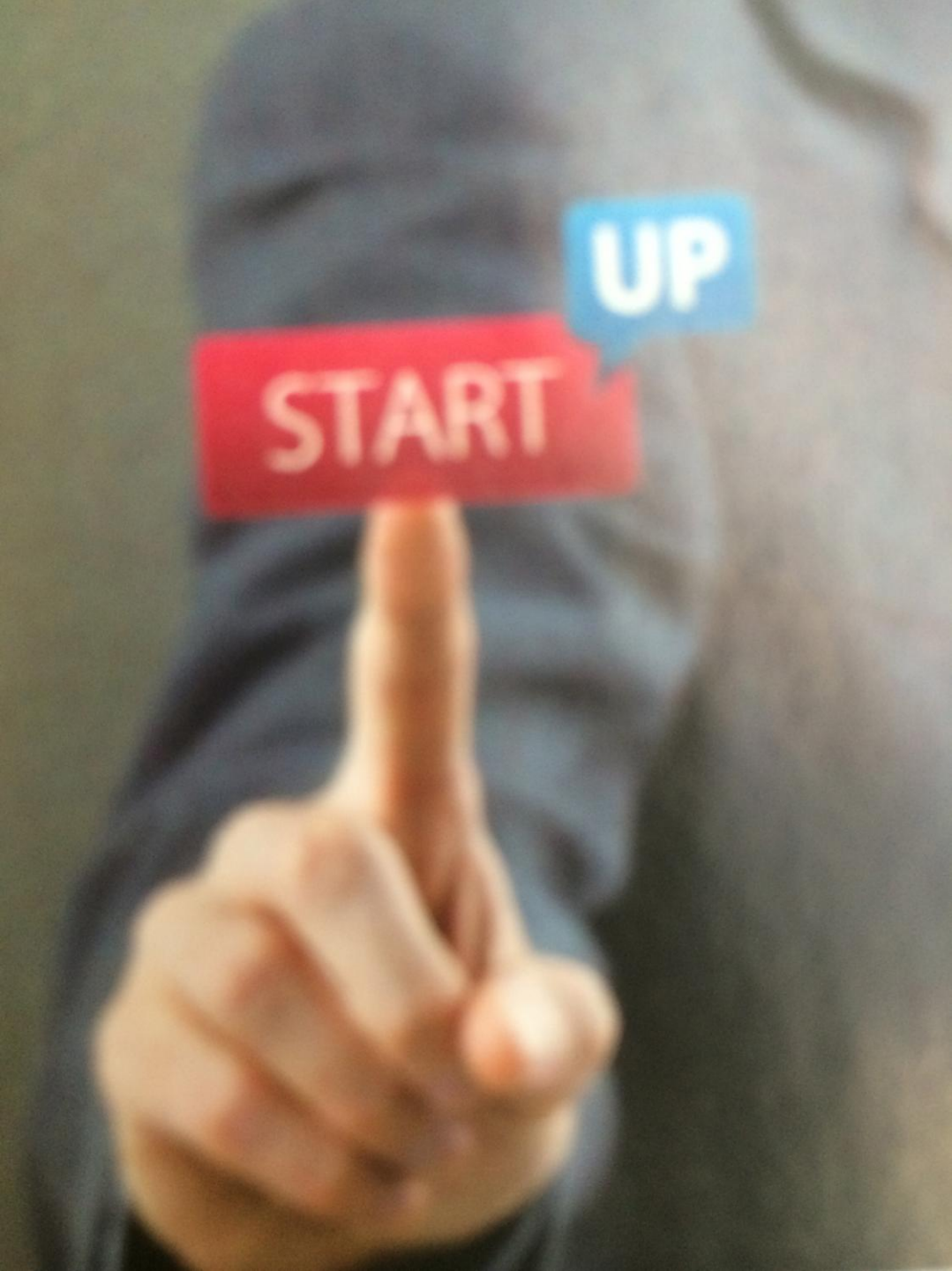
**1st European  
Conference on the  
Future of Business  
Education in Packaging**




***“Maintaining  
competitiveness  
in business:***

***how to keep the workforce  
well-trained and well-  
educated”***

**Prof. Dr. F. Dochy, KUL/UM**



A close-up photograph of a dog's eye, showing the iris and surrounding fur. The fur is a mix of brown and black, and the eye is looking slightly to the right. The background is blurred.

The end of the learning process (assessment) usually steers what goes upfront.

(For products: Wishes of clients steer business Processes.)

(For learning: Usability, appropriateness, assessment, steer the learning process (interest, motivation, use)

The tail wags the dog

*“how to keep the workforce  
well-trained and well-  
educated”*



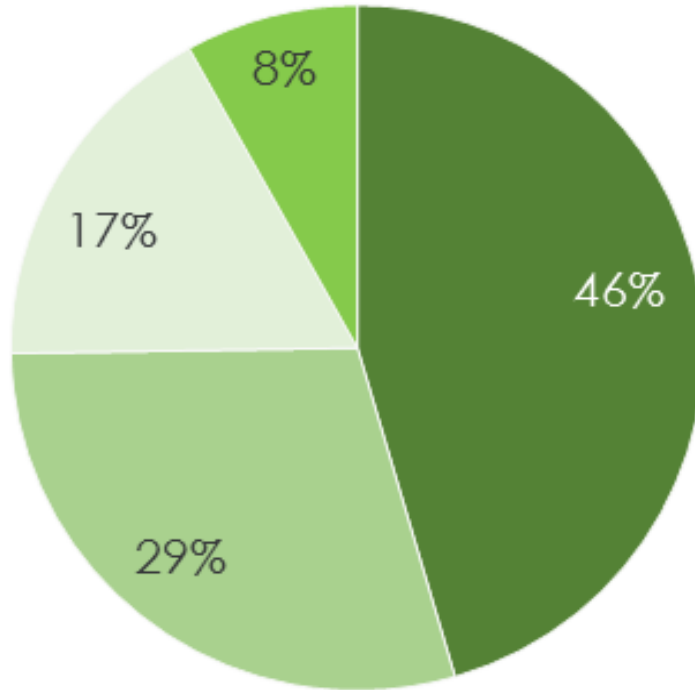
# Content

1. Facts & Figures
2. Problems
3. Solutions

# Facts & figures

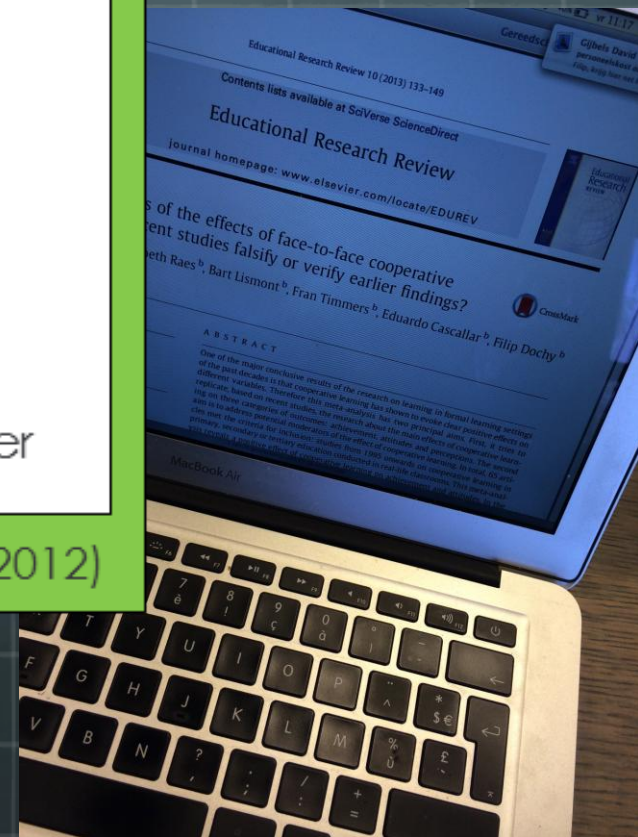
- Training does not have a real impact in the workplace
- Costs are too high when taking employees out of the production process for separate trainings.
- US companies invest on a yearly basis much more in L&D than European companies
  
- HR & managers about the importance of :
  - Classroom training 82% ↓
  - E-learning & webinars 40% ↑
  - Coaching 40% ↑
  - Gaming 5% ↑
  - Learning via social media 8% ↑
  - Mix of modes of learning 25% ↑

## L&D Expenditure



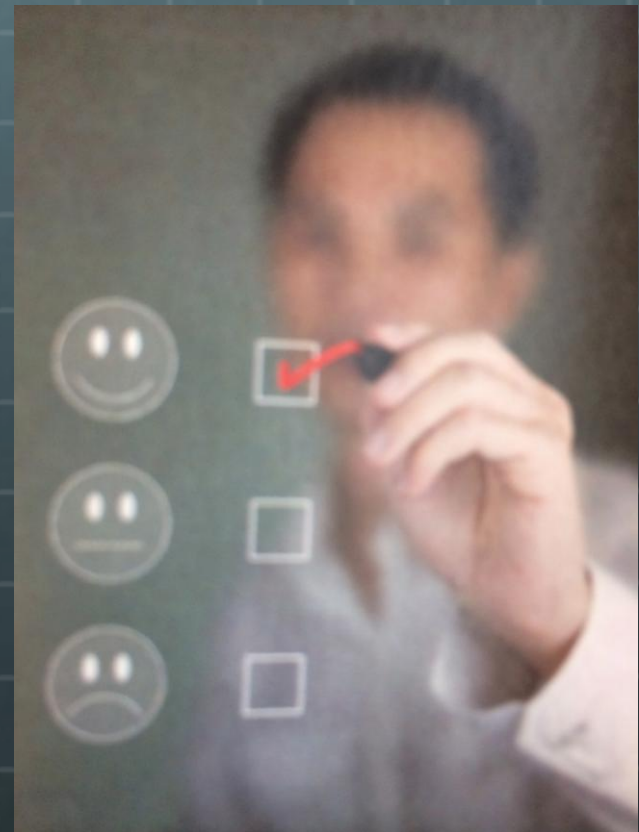
■ North America ■ Europe ■ Asia ■ Other

(Source: Training Industry, 2012)



# Problems to tackle

- 🌐 Efficiency in teams
- 🌐 Informal Learning
- 🌐 Learning analytics
- 🌐 E-learning
- 🌐 Employability for the future



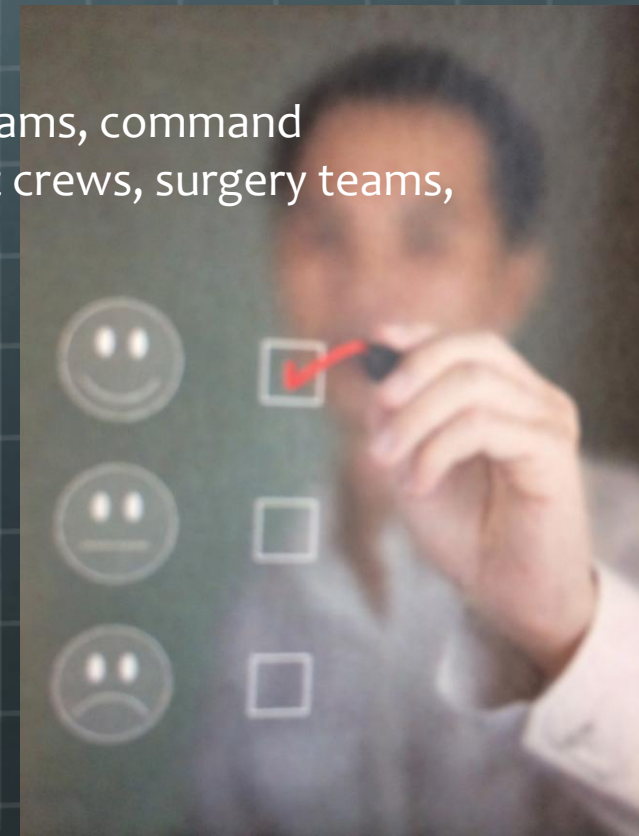


# Problems- 1 Efficiency in teams

Efficiency in teams is strongly related to the amount of learning in teams!!

(our research in student teams, policeteams, firefichterteams, command & control teams, basketballteams, volleyballteams, cockpit crews, surgery teams, nursery teamss, designteams, projectteams, ...

Strong role of Shared Mental Models & TMS  
Strongerst determinant: Psychological safety  
(human factor)



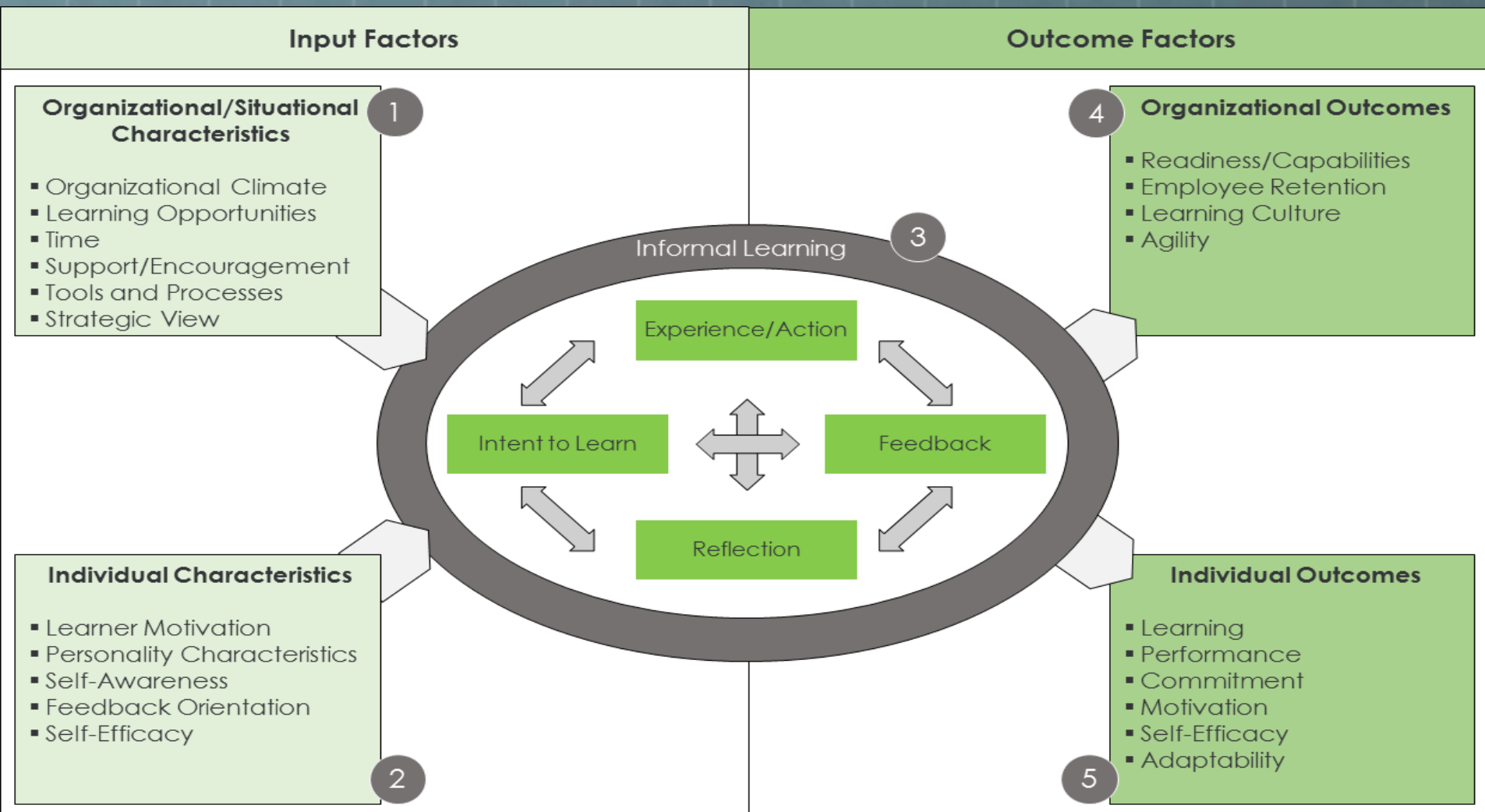
# Problems- 2 Informal Ieren

Learning during work, during meetings, from colleagues and co-workers, via apps, via social media, without any prior planning..

90% of what we learn?



# Model informal leren (Tannenbaum, 2010)



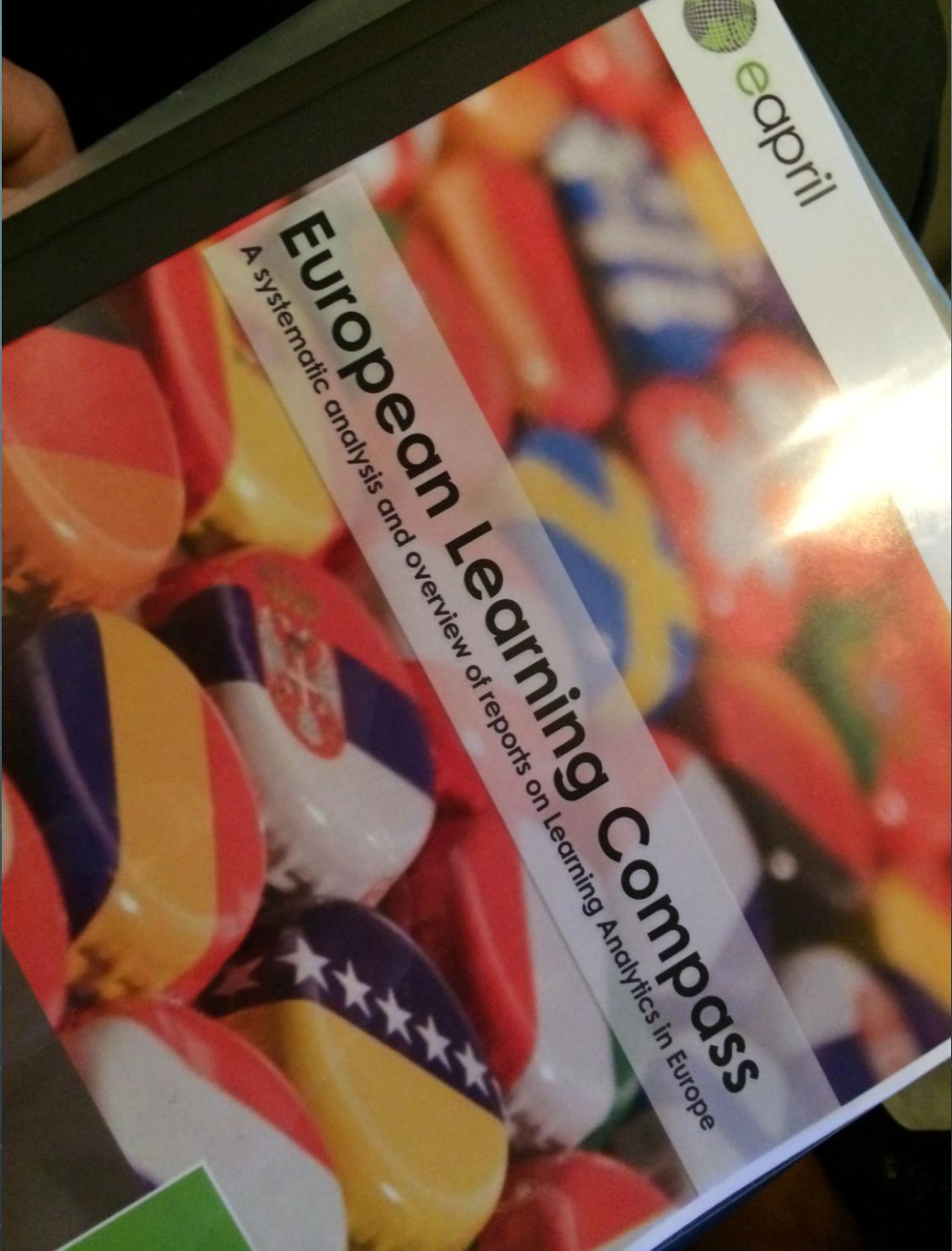
# Problems- 3 Learning Analytics





# European Learning Compass

A systematic analysis and overview of reports on Learning Analytics in Europe



# Learning analytics

EAPRIL

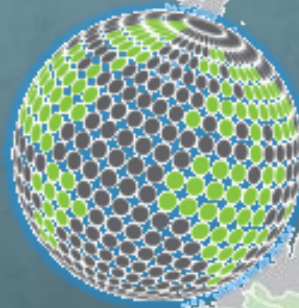
Steering based on feelings or on data?

## Learning Analytics

Measures and tools used to collect data about learning and development in order to monitor, evaluate and improve learning environments and outcomes (Elias, 2011)

- How many hours of internal training do employees receive?
- Who receives L&D activities?
- What skills need to be trained?





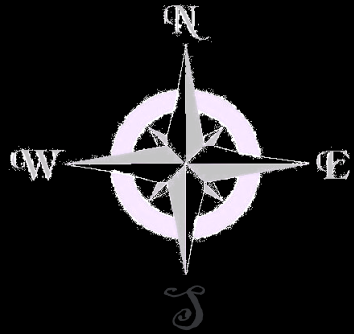
eapril

# THE EUROPEAN LEARNING COMPASS



# Decoding the Black Box

## Building the Compass



- 1 Collect and code existing learning analytics
- 2 Thematically structure coded finding
- 3 Identify L&D professionals' interests based on findings
- 4 Create graphical overview
- 5 Comparison to academic research to detect development potential for future learning analytics

By

Qualitative meta-analysis drawing upon Grounded Theory

(Fengfeng 2009; Glaser & Strauss, 1967)

Traffic Light System



(Newcastle University, 2009; Basel Committee on Banking Supervision, 2005)

Theoretical Comparison to state of the art research

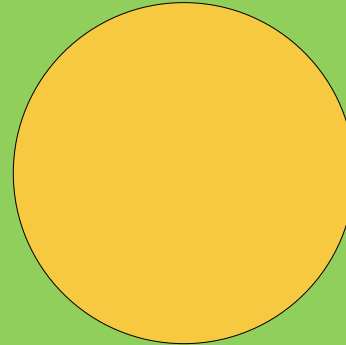
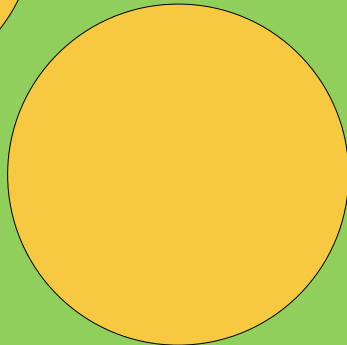
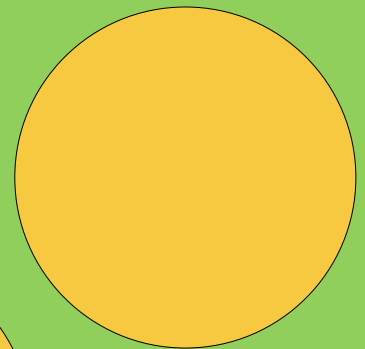
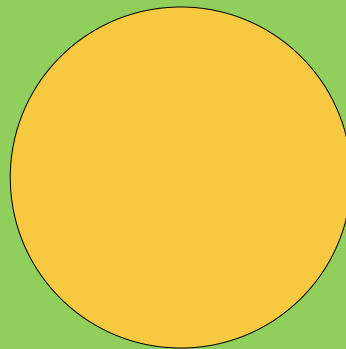
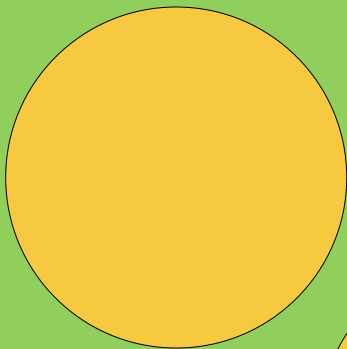
(Salas et al. 2012; Tannenbaum et al. 2010)



# Searching L.A.

*So what do you think?*

*How many reports, associations, benchmarks, metrics could be found through this approach?*



# Some results

TOP THREE CATEGORIES

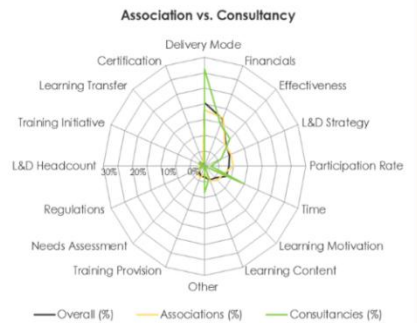
1 Delivery Mode

2 Financials

3 Effectiveness

Focus remains on abstract macro level and cost related measures

THEMATIC COMPARISON



High level comparison show general differences

## Top 3:

1. Delivery Mode
2. Financials
3. Effectiveness

### Delivery Mode

- How is learning delivered? (formal)
- How is learning delivered? (informal)
- Which methods do learners prefer?
- How is the delivery mode evaluated?

### Financials

- How much did you spend for L&D per employee? (direct expenditure)
- How much did you spend per course?
- What was your consolidated direct expenditure for L&D as percent of payroll / revenues / profit?
- How much did you spend for internal and external (outsourcing) training provider?
- What were your total expenses for L&D (indirect & direct)?
- What were your average costs per unit of time?
- Does the government reimburse training costs?
- Who carries the costs for L&D activities (company, department or employee)?
- Which budget pots can be used by L&D responsible for L&D activities?

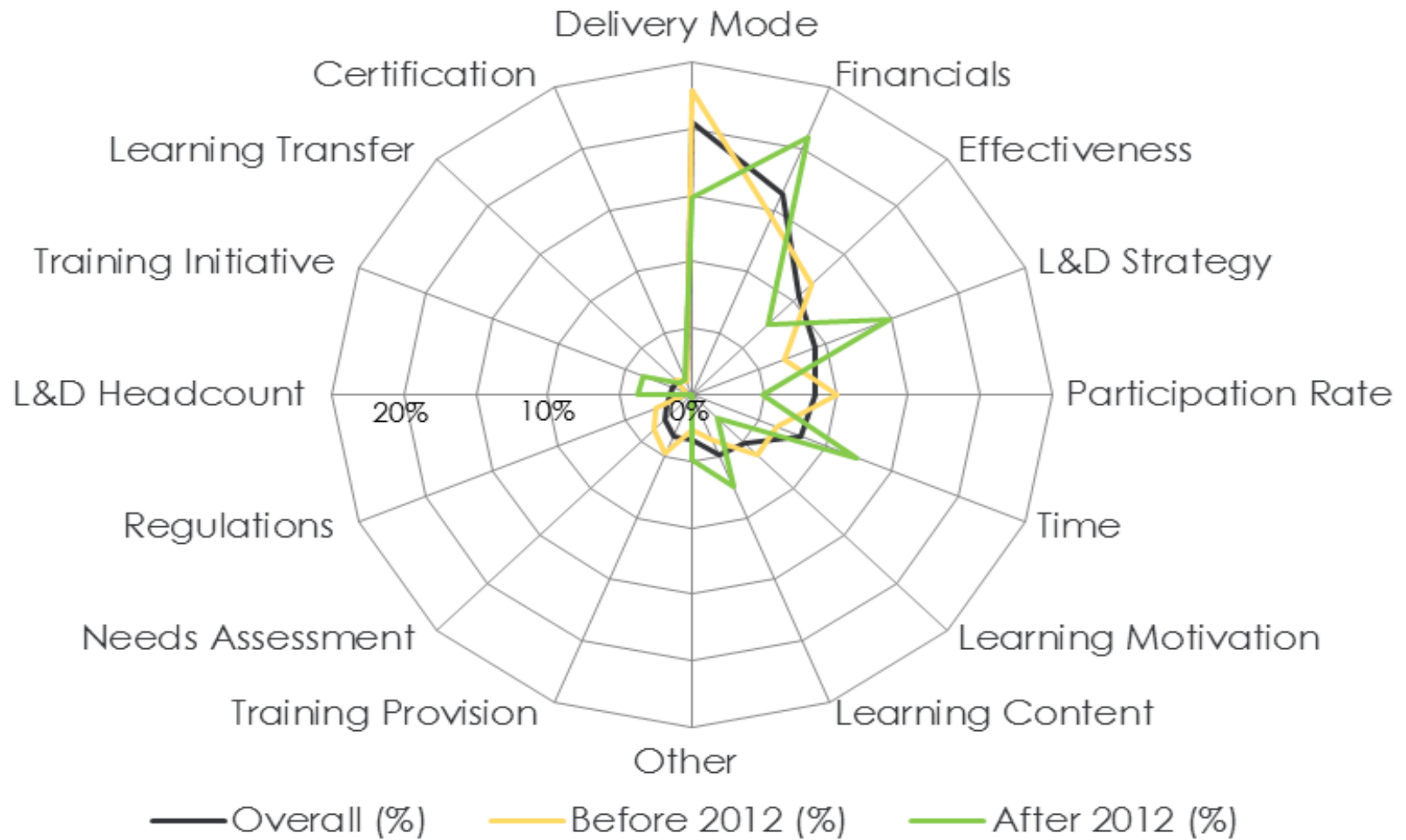
### Effectiveness

- What techniques are used to improve training effectiveness?
- How do you measure L&D effectiveness?
- Did you achieve your goals by carrying out the learning activity?
- Does the training deliver an improvement (return)?
- Is training quality/effectiveness measured?

Learning Category	Definition	Example Learning Analytics
Financials	Gives an overview of overall expenditure, financing aspects and a breakdown of costs per learning activity.	<ul style="list-style-type: none"> <li>How much did you spend per course?</li> <li>Does the government reimburse training costs?</li> </ul>
Learning Transfer	Addresses if skills learnt during learning activities are applied in the workplace.	<ul style="list-style-type: none"> <li>Did employees apply newly learnt skills after the training?</li> <li>Does the training design support knowledge transfer?</li> </ul>
Learning Motivation	Summarizes the different motivational aspects related to learning.	<ul style="list-style-type: none"> <li>How can training participation be stimulated?</li> <li>What is your motivation to undertake a training activity?</li> </ul>
Time	Shows measure of time spent on learning activities by companies to do training.	
Learning Content	Includes analysis of content of learning activities.	

Learning Category	Definition	Example Learning Analytics
Delivery Mode	Provides an overview of questions related to the delivery of learning.	<ul style="list-style-type: none"> <li>How is learning delivered?</li> <li>How is the delivery mode evaluated?</li> </ul>
Participation Rate	Summarizes who and how many participate in learning activities.	<ul style="list-style-type: none"> <li>Who receives L&amp;D activities?</li> <li>What is the percentage participation rate in learning activities?</li> </ul>
Needs Assessment	Depicts questions asked regarding who and what needs to be trained.	<ul style="list-style-type: none"> <li>What is the need for training of different target groups?</li> <li>Which skills need to be trained?</li> </ul>
Regulations	Gives a summary of regulatory influence on training activities.	<ul style="list-style-type: none"> <li>Are there any regulations regarding training?</li> <li>What aspects of training are regulated?</li> </ul>
Effectiveness	Gives an overview of analytics related to the effectiveness of learning activities.	<ul style="list-style-type: none"> <li>What techniques are used to improve training effectiveness?</li> <li>Does the training deliver an improvement(return)?</li> </ul>
L&D Strategy	Addresses all questions raised regarding company strategies related to L&D.	<ul style="list-style-type: none"> <li>Are your L&amp;D activities linked to business strategy?</li> <li>What are trends and priorities in the L&amp;D field?</li> </ul>
L&D Headcount	Measurement of the number of employees employed within the field.	<ul style="list-style-type: none"> <li>How much L&amp;D staff do you employ?</li> <li>What is the number of training departments within the company?</li> </ul>
Certification	Shows question related to certification of learning activities.	<ul style="list-style-type: none"> <li>Which certificates are relevant for competencies/ trainers/content?</li> </ul>
Training Provision	Gives an overview of analytics regarding who provides the learning activities.	<ul style="list-style-type: none"> <li>Who delivers the training?</li> <li>What is the ratio of companies providing training?</li> </ul>
Training Initiative	Addresses question related to proposing learning and development.	<ul style="list-style-type: none"> <li>Who initiates/plans the learning activity?</li> </ul>

## Before vs. After 2012



# Benchmarking the results

## Benchmarking



Apples & pears?  
Over countries, sectors,  
Types of companies, etc.

## Relevance

### We want

- Direct comparison with competitors
- Best practices
- Evaluation L&D activity compared to the market

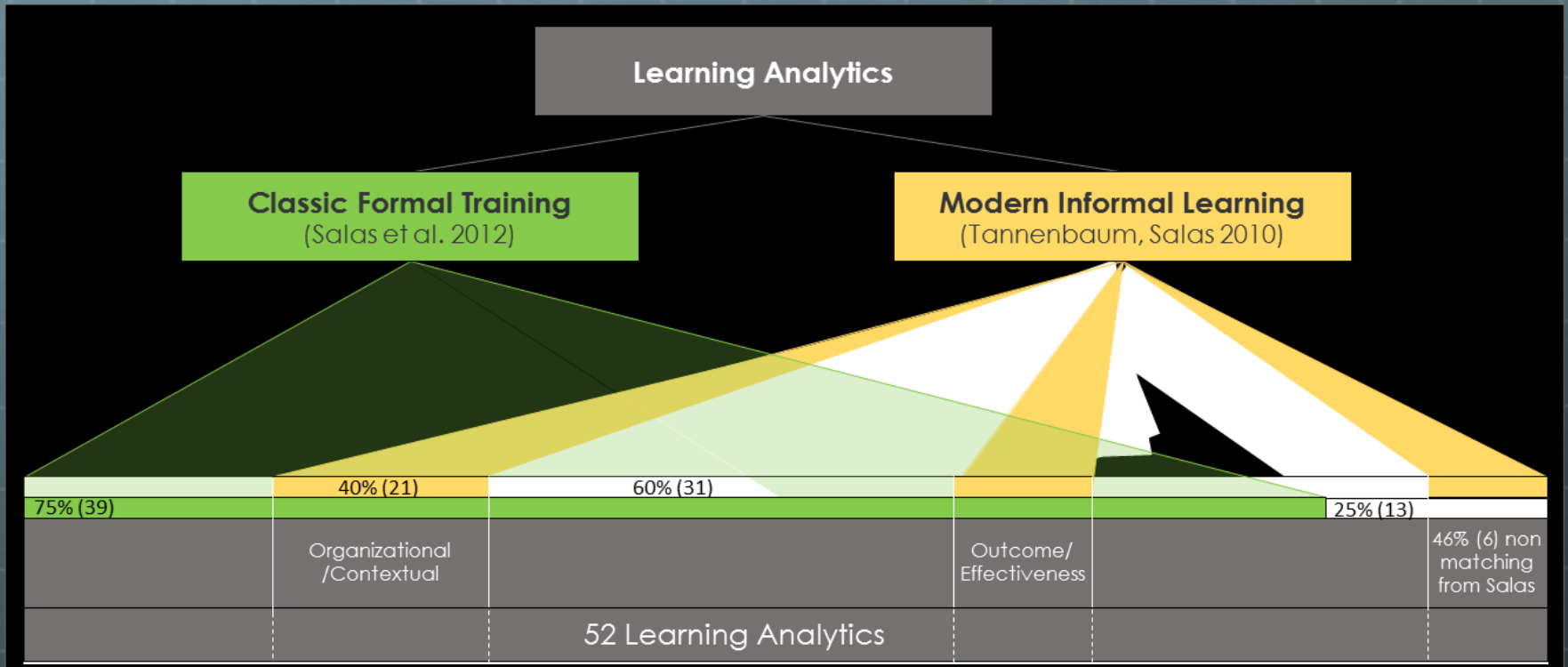
### But,

- **Measurements have to be comparable**
- **European level learning analytics do not meet this requirement: less perceptions, more data driven**

### Differentiation

- **Macro:** high level analytics allow for broad and general comparisons
- **Micro:** context specific benchmarks which provide a concrete point of reference

# Finding a Gap



There is a gap between theory and practice. While practice focuses on measuring formal training outcome, state of the art research calls for informal learning activities at the workplace.

# Problems- 4 E-learning

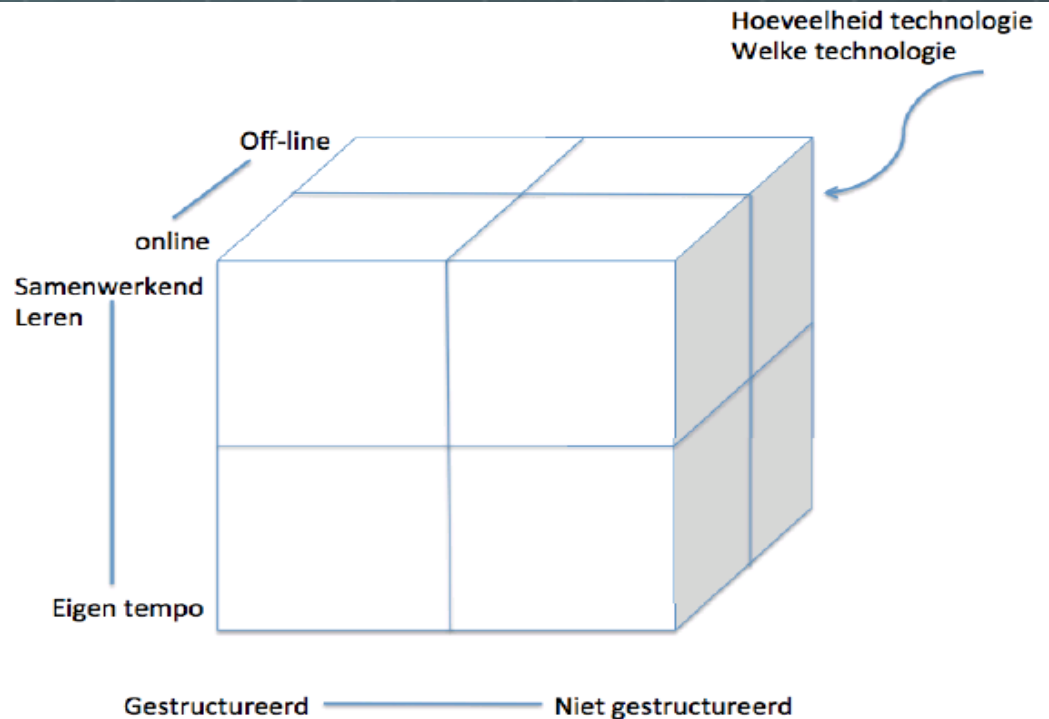
E-learning:  
Simply providing new content  
via a platform  
–does that work well?



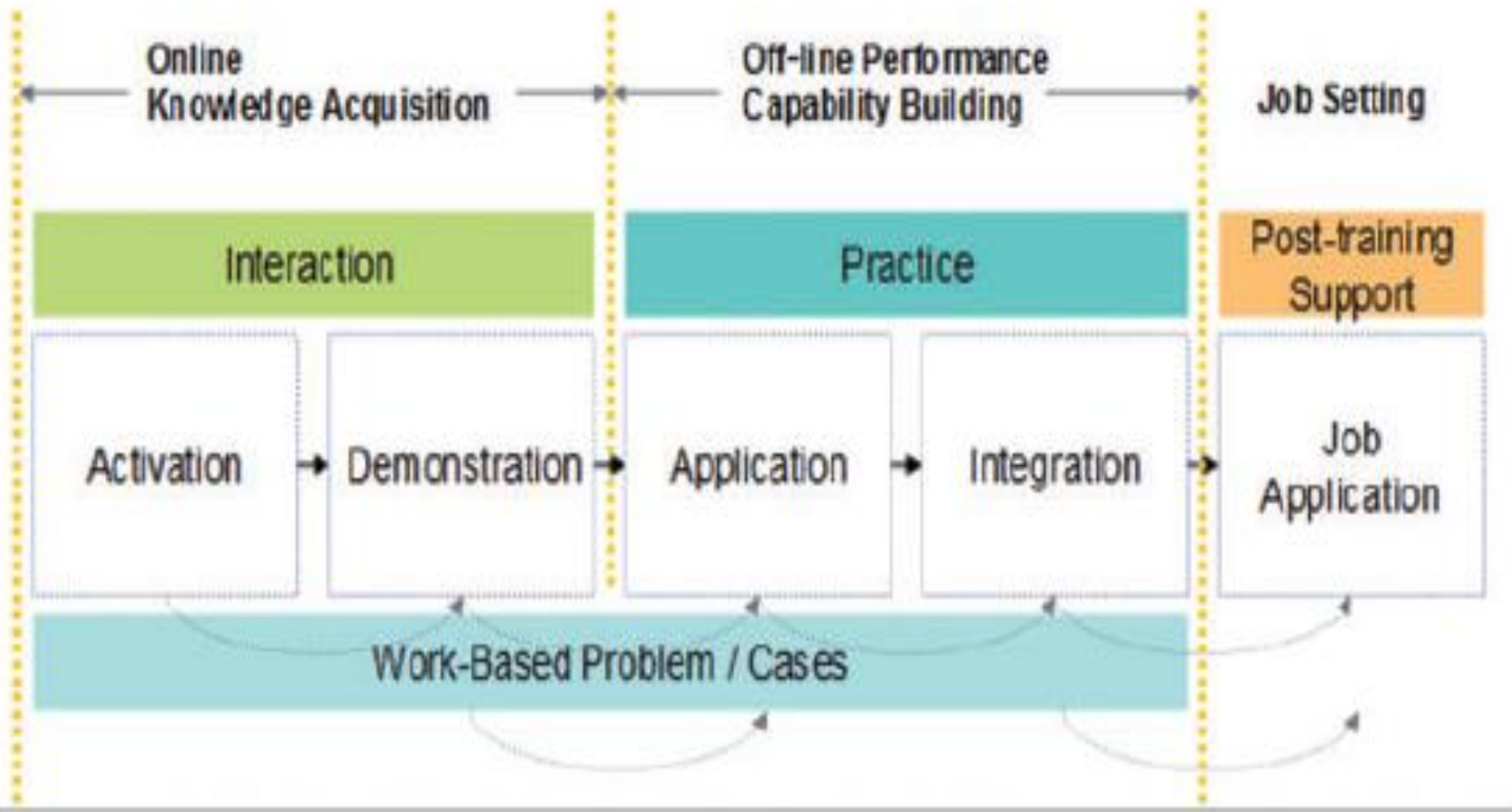


# Hybrid learning:

- Blend van online/off line, collaboratief/individueel, gestructureerd/ongestructureerd (via meetings, conversaties of e-mail) door event-based activities, face to face classrooms, live e-learning, and self-paced learning, etc.



# E-learning / Training / WPL

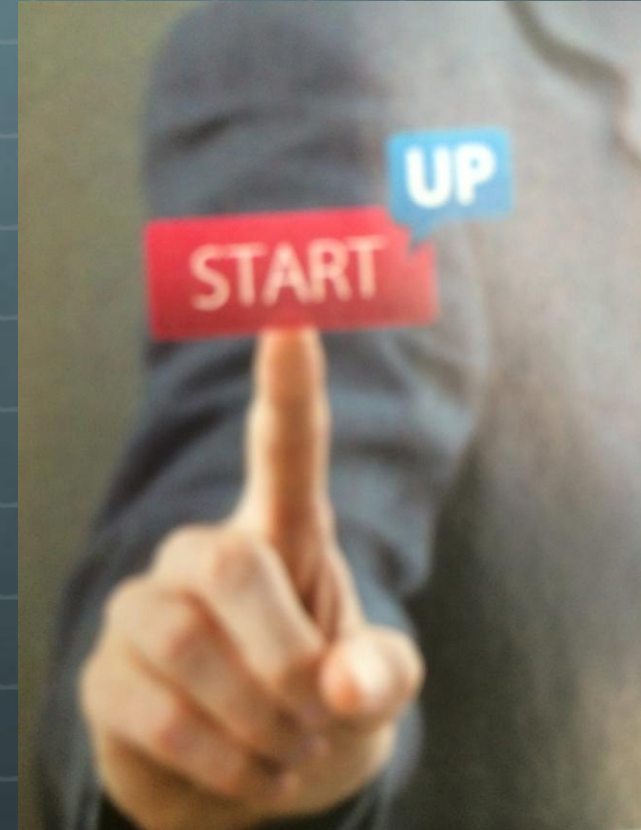


## PREPARATION

2 months	LMS	Survey trainee characteristics
1 month	F2F	Pre-coaching session
1 week	LMS	Teaser Advance organiser Basic information about the topics of the training

## TRAINING

	15'	Exposition problem	
TOPIC 1	45'	Intro	
		Theory 1	
	10'	Break	
		10'	Individual reflection
	90'	40'	Group reflection
		40'	Whole group agreement
	30'	Feedback	
	50'	Break	
TOPIC 2		10'	Individual reflection
	50'	20'	Group reflection
		20'	Whole group agreement
	60'	Theory 2	
	25'	Feedback	
	10'	Break	
TOPIC 3	30'	Theory 3	
	90'	Integrated exercise about the 3 topics	
	20'	Self-assessment	
	15'	Feedback	
		Summary	



## COACHING

<b>1 day</b>	LMS	Evaluation of the training
<b>1 week</b>	LMS	Discussion board
<b>2 weeks</b>	Skype/F2F	Individual difficulties – <i>Work-based assignment</i>
<b>4 weeks</b>	F2F	Peer-coaching
<b>6 weeks</b>	Skype	Individual progress – <i>Just-in-time information</i>
<b>8 weeks</b>	F2F	Reflection in group
<b>10 weeks</b>	F2F	Closing session in group Evaluation of the coaching



# Problems- 5

## Employability



# Research among 780 employees in 3 organisations

Key question : how can we increase  
sustainable employability of employees?



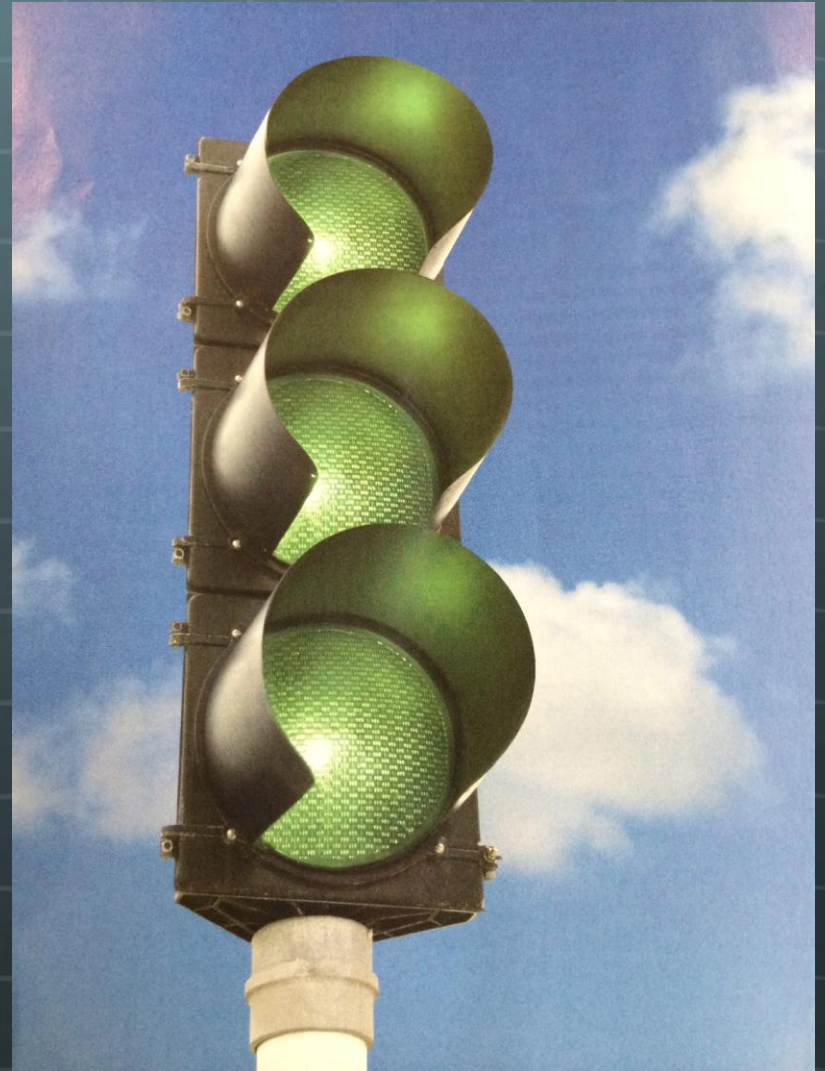
A dynamic working environment requires **employable** people, e.g. :

1. Continuously updating knowledge and skills (**professional abilities**)
2. Being flexible, able to cope with change (**flexibility**)
3. Pro-actively tackling changes (**anticipation en optimalisation**)

**The impact of  
informal learning on  
employability is  
significantly stronger  
than that of formal  
training**



# Solutions



# High Impact Learning

When does L&D have real effect?





# High Impact Learning




1. Starting from a “gap / problem/ urgency/ need”
2. In action; in real-life situations; by doing
3. Supported by hybridity
4. Collaborative: interaction with peers





concluding

# Key points and recommendations:

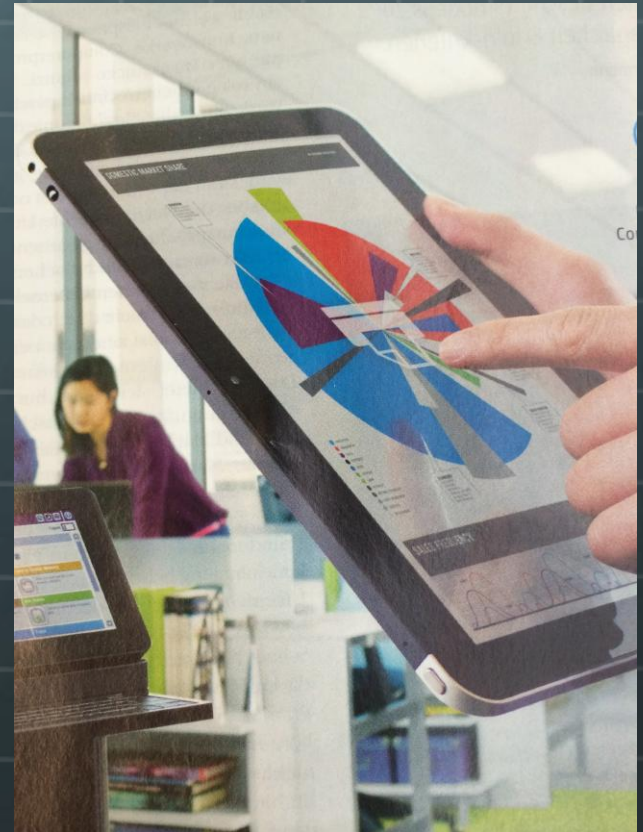
-  Hybrid : een mix van e-learning, classroom training and workplace learning (also informal) with a LMS
-  Feedback is een key issue: “peer-feedback can be used as a substitute for collective trainer feedback. More feedback and extended feedback conditions (providing support with tools) leads even to better results”.
-  To steer via Learning Analytics more concrete data are needed about learning behaviour of employees and a framework for interpreting these data is needed for each sector.

# High impact learning

- 🌐 Learning climate – trust
- 🌐 Error based learning & feedback en feedforward
- 🌐 Gap/ Real life/ Collaborative / Hybrid learning

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**O2L - Centre for Research on Professional Learning & Development, Corporate Training and Lifelong Learning**





# “High impact learning”

(Dochy, 2015; Dochy, Berghmans & Koenen, 2015)

Voor Dochy, 2015 zie hoofdstuk in: In ‘t Veld, R. et al. (2015).  
Kwaliteit van onderwijs. (verschijnt in juni 2015)

Publicaties :

[http://ppw.kuleuven.be/o\\_en\\_o/pooll/publicatiespooll/publfdochy](http://ppw.kuleuven.be/o_en_o/pooll/publicatiespooll/publfdochy)

